

Security Audit Report

Babylon

v1.0 June 11, 2025

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This audit has been performed by

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Introduction

Purpose of This Report

Oak Security GmbH has been engaged by Babylon Labs Ltd. to perform a security audit of several updates for Babylon Genesis.

The objectives of the audit are as follows:

- 1. Determine the correct functioning of the protocol, in accordance with the project specification.
- 2. Determine possible vulnerabilities, which could be exploited by an attacker.
- 3. Determine smart contract bugs, which might lead to unexpected behavior.
- 4. Analyze whether best practices have been applied during development.
- 5. Make recommendations to improve code safety and readability.

This report represents a summary of the findings.

As with any code audit, there is a limit to which vulnerabilities can be found, and unexpected execution paths may still be possible. The author of this report does not guarantee complete coverage (see disclaimer).

Codebase Submitted for the Audit

The audit has been performed on the following target:

Repository	https://github.com/babylonlabs-io/babylon		
Label	Paths referencing this target are prefixed below with babylon:		
Scope	 The changes applied between v1.1.x and v2.x in https://github.com/babylonlabs-io/babylon/compare/release/v1.1.xr elease/v2.x, reviewed at commit 00763782f728b8a5d4c96d50d3c49be76e33b13b, base branch at f0a29d60f206268b56992fa50f38a48077eb4f59. 		

	• The x/incentive module reviewed at commit d95f863e44cd9c0f8279e04e204da60b1112b070
Fixes verified at commit	3da7d458efddd4f03013cc082f1b4c6cd979ad3c
	Note that only fixes to the issues described in this report have been reviewed at this commit. Any further changes such as additional features have not been reviewed.

Repository	https://github.com/babylonlabs-io/finality-provider		
Label	Paths referencing this target are prefixed below with finality-provider:		
Scope	The scope is restricted to the changes applied in the following pull requests: • https://github.com/babylonlabs-io/finality-provider/pull/462 reviewed at commit 32eea898b7627706af954db33003de9419d626c9, base branch at 6bc3ef37e07b6a1ffe468ce6f9f5c66bd79a9c61.		
Fixes verified at commit	Ode7af7d65b5a7e9201482031622522deade10ce Note that only fixes to the issues described in this report have been reviewed at this commit. Any further changes such as additional features have not been reviewed.		

Repository	https://github.com/babylonlabs-io/vigilante		
Label	Paths referencing this target are prefixed below with vigilante:		
Scope	The scope is restricted to the changes applied in the following pull requests: • https://github.com/babylonlabs-io/vigilante/pull/345 reviewed at commit cb09aef7f3bf7e11b5dbf5dbf15e9c7925b69cde, base branch at 61880560cba31e80cfe3aad7e895418c340c3598.		
Fixes verified at commit	240b199dbc17142a641025b703b80139ed247702 Note that only fixes to the issues described in this report have been reviewed at this commit. Any further changes such as additional features have not been reviewed.		

Methodology

The audit has been performed in the following steps:

- 1. Gaining an understanding of the code base's intended purpose by reading the available documentation.
- 2. Automated source code and dependency analysis.
- 3. Manual line-by-line analysis of the source code for security vulnerabilities and use of best practice guidelines, including but not limited to:
 - a. Race condition analysis
 - b. Under-/overflow issues
 - c. Key management vulnerabilities
- 4. Report preparation

Functionality Overview

Babylon Genesis is a Cosmos SDK-based blockchain that provides two core security-sharing protocols between Bitcoin and Proof-of-Stake networks:

- The Bitcoin timestamping protocol periodically checkpoints Babylon Genesis' state on the Bitcoin blockchain.
- The Bitcoin staking protocol enables Bitcoin holders to provide economic security to decentralized systems through trustless staking via specialized Bitcoin scripts with time-locked transactions and slashing conditions enforced through Extractable One-Time Signatures (EOTS).

Babylon Genesis maintains a Bitcoin light client for transaction verification, uses Vigilante to relay data between Bitcoin and Babylon Genesis, and supports IBC protocols to extend Bitcoin's security guarantees to connected blockchain networks.

The scope of the audit is restricted to the codebase submitted for the audit.

How to Read This Report

This report classifies the issues found into the following severity categories:

Severity	Description
Critical	A serious and exploitable vulnerability that can lead to loss of funds, unrecoverable locked funds, or catastrophic denial of service.
Major	A vulnerability or bug that can affect the correct functioning of the system, lead to incorrect states or denial of service.
Minor	A violation of common best practices or incorrect usage of primitives, which may not currently have a major impact on security, but may do so in the future or introduce inefficiencies.
Informational	Comments and recommendations of design decisions or potential optimizations, that are not relevant to security. Their application may improve aspects, such as user experience or readability, but is not strictly necessary. This category may also include opinionated recommendations that the project team might not share.

The status of an issue can be one of the following: **Pending, Acknowledged, Partially Resolved,** or **Resolved.**

Note that audits are an important step to improving the security of smart contracts and can find many issues. However, auditing complex codebases has its limits and a remaining risk is present (see disclaimer).

Users of the system should exercise caution. In order to help with the evaluation of the remaining risk, we provide a measure of the following key indicators: **code complexity**, **code readability**, **level of documentation**, and **test coverage**. We include a table with these criteria below.

Note that high complexity or low test coverage does not necessarily equate to a higher risk, although certain bugs are more easily detected in unit testing than in a security audit and vice versa.

Code Quality Criteria

The auditor team assesses the codebase's code quality criteria as follows:

Criteria	Status	Comment
Code complexity	Medium-High	The codebase comprises several interconnected components, including the Cosmos SDK appchain, Bitcoin Scripts, integration of third-party Cosmos modules, and the Vigilante relayer.
Code readability and clarity	Medium-High	-
Level of documentation	Medium-High	The client provided detailed documentation and diagrams.
Test coverage	Medium	go test reports the following test coverages for the repositories in scope: • babylon: 55.60% • finality-provider: 31.60% • vigilante: 37.60%

Summary of Findings

No	Description	Severity	Status
1	Missing TLS credentials and HMAC key in gRPC client enables credential compromise and MITM attacks	Major	Resolved
2	Retrieving staking transactions using incorrect page increments results in skipped transactions	Major	Resolved
3	Missing message size enforcement in DeliverTx enables oversized IBC messages payload injection	Major	Resolved
4	Unbounded growth in historical finality provider rewards leads to state bloat	Minor	Acknowledged
5	Insufficient validation of genesis' RefundableMsgHashes allows malformed entries	Minor	Resolved
6	Unsynchronized EOTS private key retrieval causes potential panic and memory corruption	Minor	Resolved
7	Passphrase handling in command line arguments	Minor	Resolved
8	Incomplete BLS key validation	Minor	Resolved
9	Usage of deprecated $\ensuremath{\mathtt{x/crisis}}$ module allows attackers to DoS the chain	Minor	Resolved
10	Plaintext password storage for BLS key decryption undermines key confidentiality	Minor	Acknowledged
11	Unbounded state growth due to unpruned BTC staking gauges	Minor	Acknowledged
12	Missing length validation of TransactionKey.Hash in the x/btccheckpointing module	Minor	Resolved
13	Incomplete validation of RawCheckpointWithMeta permits inconsistent genesis configuration	Minor	Resolved
14	Unvalidated genesis state in x/mint module leads to chain halt risks	Minor	Resolved
15	The x/btcstaking module GenesisState lacks complete validation	Minor	Resolved

16	Incorrect active finality provider validation in the $\texttt{x/finality}$ module $\texttt{GenesisState}$	Minor	Resolved
17	Incomplete validation of FinalityProviderDistInfo allows for loss of commission and rewards	Minor	Resolved
18	Lack of validation for consecutive EpochNumber assignments at genesis	Minor	Resolved
19	Missing validation of the Power field of a Validator may result in potential overflows	Minor	Resolved
20	Partial validation of Evidence allows invalid public keys and signatures	Minor	Resolved
21	Invalid LargesBtcReOrg set at genesis may result in an immediate chain halt	Minor	Resolved
22	Missing validation of FinalityProviderSigningInfo permits unexpected behavior	Minor	Resolved
23	Incomplete passphrase validation for keyring backends creates a security risk	Minor	Resolved
24	Missing Period validation allows invalid rewards tracking state	Minor	Resolved
25	Insufficient EventsPowerUpdateAtHeight validation allows negative amounts to corrupt power calculations	Minor	Resolved
26	Insufficient genesis validation allows invalid event tracker height configuration	Minor	Resolved
27	Missing validation allows gaps in historical rewards and invalid tracker start periods	Minor	Resolved
28	Fee grant allowance not restored during refunds causes silent grant depletion	Minor	Acknowledged
29	Upgrade handler channel rate limiting enables denial of service via channel spam	Minor	Resolved
30	Unused FpSlashed function causes unnecessary state growth for slashed finality providers	Informational	Acknowledged
31	Overlapping block scanning leads to performance degradation	Informational	Acknowledged
32	Inefficient handling of failing events	Informational	Resolved

33	Inconsistent error message for passphrase flag	Informational	Resolved
34	Misleading error message for keyring backend validation	Informational	Resolved
35	Conflicting tokenfactory conditions	Informational	Resolved
36	Remove redundant address length validation	Informational	Resolved
37	Inefficient query implementation with mixed state functions	Informational	Acknowledged
38	Prevent setting blocked addresses as withdrawal addresses for incentive rewards	Informational	Resolved
39	Unvalidated DelegationStateUpdate entries permit arbitrary validator address values	Informational	Resolved
40	Potential nil pointer dereference when validating BlsMultiSig	Informational	Resolved
41	The MaxAddressSize constant is excessively large	Informational	Resolved
42	Lack of sanity checks before subtraction allows negative TotalActiveSat value	Informational	Resolved
43	Misleading comment for SetRewardTrackerEvent	Informational	Resolved
44	Unresolved TODOs in the codebase	Informational	Acknowledged

Detailed Findings

1. Missing TLS credentials and HMAC key in gRPC client enables credential compromise and MITM attacks

Severity: Major

In finality-provider:eotsmanager/cmd/eotsd/daemon/unlock.go:36-71, the unlockKeyring function initializes a gRPC client connection using the eotsclient.NewEOTSManagerGRpcClient method while explicitly passing an empty string as the HMAC key.

This disables HMAC-based client authentication. Although the function ProcessHMACKey emits a warning, it permits the connection to proceed without enforcing any authentication.

Furthermore, the gRPC connection is configured with insecure. NewCredentials, resulting in unencrypted and unauthenticated communication.

Consequently, the Unlock method transmits sensitive data, including the EOTS public key and user passphrase, without confidentiality or integrity protections.

This introduces the risk of credential compromise or man-in-the-middle (MITM) attacks.

Recommendation

We recommend enforcing strict authentication and secure transport in gRPC connections by:

- Replacing insecure.NewCredentials with credentials configured with proper TLS certificates
- Ensuring a valid and securely stored HMAC key is passed to NewEOTSManagerGRpcClient, thereby enabling the HMACUnaryClientInterceptor.

Status: Resolved

The client fixed the issue in #487.

2. Retrieving staking transactions using incorrect page increments results in skipped transactions

Severity: Major

In

vigilante:btcstaking-tracker/stakingeventwatcher/stakingeventwatch er.go:995, the fetchStakingTxsByEvent function retrieves staking transaction hashes

via the paginated query function StakingTxHashesByEvent, providing i and batchSize as the page and page-entry-limit parameters, respectively.

However, after each call, i is incorrectly increased by batchSize instead of being incremented by 1. If more than batchSize staking transactions exist between startHeight and endHeight, up to batchSize pages of transactions are skipped. As a result, the watcher silently omits delegations and never revisits those heights.

Recommendation

We recommend incrementing i by 1 after each fetch operation.

Status: Resolved

The client fixed the issue in #359.

3. Missing message size enforcement in DeliverTx enables oversized IBC messages payload injection

Severity: Major

In babylon:app/ante/ibc_msg_size.go:25-44, the AnteHandle function of the IBCMsgSizeDecorator validates IBC message size constraints only during the CheckTx phase.

This validation includes limits on message, memo, and address sizes for MsgTransfer and MsgSendTx messages.

However, no equivalent enforcement occurs during the DeliverTx phase, which is responsible for block execution.

As a result, malicious proposers can bypass mempool checks and inject oversized IBC or ICA messages directly into blocks without the risk of being slashed.

This forces other validators to process potentially resource-exhausting payloads, introducing a denial of service vector within the consensus mechanism.

Recommendation

We recommend extending size validations to the ${\tt DeliverTx}$ phase.

Status: Resolved

The client fixed the issue in #1081.

4. Unbounded growth in historical finality provider rewards leads to state bloat

Severity: Minor

The IncrementFinalityProviderPeriod function in babylon:x/incentive/keeper/reward_tracker.go:214-256 persistently stores historical reward records in the finalityProviderHistoricalRewards map.

The stored data, represented by newFpHistoricalRwd, includes cumulative reward values that grow monotonically due to repeated additions of current reward per satoshi. This storage pattern is triggered by common operations such as delegation updates, staking changes, and reward withdrawals

However, no mechanism exists to remove old records that are no longer needed to process rewards withdrawal or delegation modifications.

As a result, the blockchain state could expand unboundedly and increase storage costs and requirements for validators.

Recommendation

We recommend implementing a pruning strategy that retains only necessary historical data used in current reward calculations.

Status: Acknowledged

The client acknowledges this finding without a need for immediate resolution as it involves an optimization in storage. The inefficiency is not directly exploitable.

The client plans to address it in an upcoming release and has created #812 to track this.

5. Insufficient validation of genesis' RefundableMsgHashes allows malformed entries

Severity: Minor

The validateMsgHashes function in babylon:x/incentive/types/genesis.go:226-238 verifies that each hash in the RefundableMsgHashes list is non-empty and unique.

However, it lacks enforcement of structural or length constraints on the hash values. This permits malformed or arbitrarily long strings to be included in the genesis file.

We recommend strengthening the validation logic by enforcing at least a maximum allowed length for each hash.

Status: Resolved

The client fixed the issue in #1066.

6. Unsynchronized EOTS private key retrieval causes potential panic and memory corruption

Severity: Minor

In the <code>getKeyFromMap</code> function in finality-provider:eotsmanager/localmanager.go:402-414, the code accesses the <code>privateKeys</code> map without holding the required mutex lock.

The function assumes callers always hold the LocalEOTSManager.mm mutex, but the callstack SignSchnorrSigFromKeyname, eotsPrivKeyFromKeyName, getKeyFromMap violates this assumption.

Concurrent access to Go maps triggers runtime panics, creating a denial-of-service vector for the eotsd daemon, and in Go runtime bug scenarios, could cause memory corruption, leading to private key exposure.

We classify this as Minor because currently the SignSchnorrSigFromKeyname function is only called from a CLI command handler, and the risk of concurrent access is negligible. It requires immediate attention, however, as an unaware future maintainer may use the function in a concurrent context.

Recommendation

We recommend acquiring the LocalEOTSManager.mm mutex within getKeyFromMap or document and enforcing the locking requirement in all calling functions to prevent concurrent map access.

Status: Resolved

The client fixed the issue in #480.

7. Passphrase handling in command line arguments

Severity: Minor

In the unlockKeyring function, defined in finality-provider:eotsmanager/cmd/eotsd/daemon/unlock.go:36, the passphrase is passed as a command-line argument.

However, this could expose the passphrase in shell history.

While the daemon is likely used in controlled environments, it is best practice to avoid passing sensitive information via command-line arguments.

Recommendation

We recommend using environment variables or secure input methods for passphrase handling.

Status: Resolved

The client fixed the issue in #487.

8. Incomplete BLS key validation

Severity: Minor

In babylon:x/checkpointing/types/bls_key.go:29, the ValidatorWithBlsKeySet.Validate function checks if the BLS key can be unmarshaled, but does not verify if it is a valid point on the BLS12-381 curve.

This could potentially allow invalid public keys to be accepted and unexpected errors or results when those keys are used.

Recommendation

We recommend adding explicit validation of the BLS public key point.

Status: Resolved

The client fixed the issue in #1129.

9. Usage of deprecated x/crisis module allows attackers to DoS the chain

Severity: Minor

The Babylon Genesis chain currently employs the x/crisis module to allow any participant to halt the chain in the event of an invariant violation by sending a MsgVerifyInvariant

message. This mechanism is intended to increase the robustness of the network by enabling the detection of critical inconsistencies.

However, the module is deprecated as indicated in <u>GHSA-qfc5-6r3j-jj22</u> and <u>GHSA-w5w5-2882-47pc</u> because it fails to induce a panic within transaction processing, thus treating broken invariants as reverted transactions.

Additionally, as reported in the CVEs, processing MsgVerifyInvariant messages incurs significant computational overhead, while the fee does not align with the computational demand, making these transactions cheaper relative to their processing cost.

Recommendation

We recommend removing the x/crisis module. Instead, simulation tests should be enhanced, and the implementation of the x/circuit module could be evaluated.

Status: Resolved

The client fixed the issue in #1156.

10. Plaintext password storage for BLS key decryption undermines key confidentiality

Severity: Minor

In babylon:cmd/babylond/cmd/verify_val_bls_key.go:20, the VerifyValidatorBlsKey command accepts a --bls-password-file flag, allowing users to supply a password for decrypting the BLS key from a file.

However, this file is expected to store the password in plaintext, negating the security benefits of key encryption. Any attacker with access to the local filesystem can trivially read the password and decrypt the associated BLS key.

This creates a false sense of security while effectively negating encrypted key storage with plaintext password exposure and introducing significant risks in validator setups.

Recommendation

We recommend eliminating reliance on plaintext password files.

Status: Acknowledged

The client acknowledges this finding with the note that plaintext storage is only one of the options for specifying the BLS password, with more secure options available.

The client plans to deprecate plaintext file support and help users migrate in future releases. Issue to track for the resolution: #1165

11. Unbounded state growth due to unpruned BTC staking gauges

Severity: Minor

The RewardBTCStaking function in babylon:x/incentive/keeper/btc_staking_gauge.go:19 maintains a new BTC staking gauge for each height but never removes old gauges after they are used.

However, this leads to unbounded state growth as the chain progresses, since each height's gauge data remains in the state store indefinitely.

Recommendation

We recommend pruning the staking gauges after they are used.

However, the removal of previous gauges may impact the QueryBTCStakingGaugeRequest query, so it may also be required to update the query to note that it will not return inactive gauges.

Status: Acknowledged

The client acknowledges this finding as an optimization involving the pruning of historical states without a direct exploitability.

The client plans to address it in upcoming releases. Issue to track for the resolution: #812.

12. Missing length validation of TransactionKey. Hash in the x/btccheckpointing module

Severity: Minor

In babylon:x/btccheckpoint/types/types.go:207-212, the TransactionKey.Validate method verifies that the Hash field is not nil.

However, it does not verify the length of the Hash, which should match the expected size of the Bitcoin block hash.

This omission potentially leads to state corruption if an invalid genesis file is used.

Recommendation

We recommend validating that the length of the Hash field matches the expected size of a Bitcoin block hash within the Validate method.

Status: Resolved

The client fixed the issue in #1099.

13. Incomplete validation of RawCheckpointWithMeta permits inconsistent genesis configuration

Severity: Minor

In babylon:x/checkpointing/types/checkpoint.go:5-19, the Validate method validates the Ckpt and BlsMultiSig fields.

However, validation for other fields like Status and BlsAggrPk is missing. This allows the genesis configuration to bypass constraints enforced during runtime operations, potentially leading to inconsistencies.

Consequently, an improperly configured genesis file could result in a checkpoint with an invalid state, such as a sealed checkpoint without a valid BLS aggregation public key.

Additionally, the call to BlsMultiSig.ValidateBasic is made twice if the field is not nil, first when calling Ckpt.ValidateBasic and then again straight afterwards.

Recommendation

We recommend expanding the Validate method to encompass all fields within RawCheckpointWithMeta, ensuring all invariants are enforced during genesis initialization.

Additionally, we recommend removing the second call to BlsMultiSig.ValidateBasic.

Status: Resolved

The client fixed the issue in #1120.

14. Unvalidated genesis state in x/mint module leads to chain halt risks

Severity: Minor

In babylon:x/mint/keeper/genesis.go:9-14, the InitGenesis function does not validate the Minter field of the GenesisState before committing it to storage. If the Minter configuration is invalid, it may lead to zero rewards being produced per block.

This would break the invariant in the x/incentive module's RewardBTCStaking function, called within the x/finality module EndBlocker, which will panic and halt the chain if there is no reward gauge set for height being processed.

A reward gauge is only set if a non-zero amount of minted rewards is intercepted by the HandleCoinsInFeeCollector function in babylon:x/incentive/keeper/intercept_fee_collector.go:13-35.

We recommend calling the GenesisState. Validate method during the InitGenesis function to ensure the Minter is properly configured, as well as validating other genesis state fields.

Additionally, to defend against chain halts, set an empty rewards gauge in the <code>HandleCoinsInFeeCollector</code> in the event of zero rewards being intercepted.

Status: Resolved

The client fixed the issue in #1018.

15. The x/btcstaking module GenesisState lacks complete validation

Severity: Minor

In babylon:x/btcstaking/types/genesis.go:24-53, the GenesisState.Validate function checks the Params, LargestBtcReorg and AllowedStakingTxHashes fields.

However, it lacks validation for the FinalityProviders, BtcDelegations, BlockHeightChains, BtcDelegators, and Events fields.

This allows a genesis state to be committed that may be inconsistent with the application logic, potentially leading to unexpected behavior.

Recommendation

We recommend validating all GenesisState fields where it is possible to do so.

Status: Resolved

The client fixed the issue in #1123.

16. Incorrect active finality provider validation in the x/finality module GenesisState

Severity: Minor

In babylon:x/finality/types/power_table.go:145-153, the VotingPowerDistCache.Validate function validates that NumActiveFps is not greater than the total number of finality providers.

However, this does not accurately reflect the number of active finality providers, which should only include those that are not jailed, slashed, or have a current delegation of zero sats.

Consequently, rewards may be distributed to undeserving finality providers if the invalid VotingPowerDistCache is used in the execution of the RewardBTCStaking function.

Recommendation

We recommend updating the validation logic to accurately reflect the number of active finality providers that meet the criteria for reward distribution.

Status: Resolved

The client fixed the issue in #1072.

17. Incomplete validation of FinalityProviderDistInfo allows for loss of commission and rewards

Severity: Minor

In babylon:x/finality/types/power_table.go:213-222, the FinalityProviderDistInfo.Validate method only validates the BtcPk field.

However, the Addr field, representing the finality provider's address, and the Commission field are not validated.

This omission allows for the potential setting of an invalid address at genesis, which could lead to a loss of commission payments, and a Commission value exceeding 1.0, which would result in a reduction in delegator rewards by passing negative Coins amounts to AddFinalityProviderRewardsForBtcDelegations in babylon:x/incentive/keeper/btc_staking_gauge.go:66

Recommendation

We recommend validating that the Addr field is a valid Bech32 address and that the Commission field value is between 0 and 1.0 in the FinalityProviderDistInfo.Validate function.

Status: Resolved

The client fixed the issue in #1109.

18. Lack of validation for consecutive EpochNumber assignments at genesis

Severity: Minor

In babylon:x/epoching/types/genesis.go:83-112, the validateEpochs function verifies the uniqueness of EpochNumber, FirstBlockHeight, and SealerBlockHash.

However, it does not validate that <code>EpochNumber</code> values are assigned in a consecutive sequence.

Consequently, the invariant that a previous epoch always exists, which is assumed by the RecordSealerAppHashForPrevEpoch function in babylon:x/epoching/keeper/epochs.go:119-123, may be broken and could result in a chain halt.

Recommendation

We recommend incorporating a check within the validateEpochs function to ensure that EpochNumber values increment sequentially, thereby guaranteeing a complete epoch history upon chain initialization.

Status: Resolved

The client fixed the issue in #1086.

19. Missing validation of the Power field of a Validator may result in potential overflows

Severity: Minor

In babylon:x/epoching/types/epoching.go:211-215, the Validator.Validate function does not check if the Power field is non-negative.

A negative Power would result in a series of silent overflows when the value is cast to an unsigned integer in the Accumulate function in babylon:x/checkpointing/types/types.go108-111, resulting in an incorrect checkpoint status.

Recommendation

We recommend implementing a validation check to ensure the Validator. Power field is non-negative.

Status: Resolved

The client fixed the issue in #1153.

20. Partial validation of Evidence allows invalid public keys and signatures

Severity: Minor

In babylon:x/finality/types/finality.go:87-104, the Evidence entries are not comprehensively validated for expected field lengths.

Specifically, the code does not verify that the FpBtcPk and ForkFinalitySig fields within the Evidence struct are valid public keys and signature lengths, respectively.

As the FpBtcPk field is also used in the storage key for the Evidence entry, a corrupted value in a genesis file may result in the a finality provider not being slashed if they submit a second finality signature for the same block height, as ${\tt HasEvidence}$ will return false in ${\tt x/finality/keeper/msg_server.go:194}$ when called with the non-corrupted FpBtcPk value.

Recommendation

We recommend implementing length checks for FpBtcPk and ForkFinalitySig during Evidence validation.

Status: Resolved

The client fixed the issue in #1103.

21. Invalid LargesBtcReOrg set at genesis may result in an immediate chain halt

Severity: Minor

In babylon:x/btcstaking/types/btcstaking.go:125-147, the LargestBtcReOrg.Validate function does not check the BlockDiff value against the RollbackFrom and RollbackTo heights.

Consequently, if an invalid LargestBtcReOrg entry is set with a BlockDiff that is larger than the configured Params.BtcConfirmationDepth value, the chain will halt the first time the HaltIfBtcReorgLargerThanConfirmationDepth function is run in the $x/btcstaking\ module\ EndBlocker$.

Recommendation

We recommend validating the BlockDiff field by checking if it equals the difference between RollbackFrom.Height and RollbackTo.Height as a form of stateless validation that matches runtime creation logic in babylon:x/btcstaking/types/btcstaking.go:119.

Additionally, we recommend verifying that the value set at genesis is less than the Params.BtcConfirmationDepth value, ensuring that the chain will not immediately halt.

Status: Resolved

The client fixed the issue in #1115.

22. Missing validation of FinalityProviderSigningInfo permits unexpected behavior

Severity: Minor

In babylon:x/finality/types/signing_info.go:43-51, the FinalityProviderSigningInfo.Validate method validates the FpBtcPk field.

However, the StartHeight and MissedBlockCounter fields, which are of type int64, are not verified to be non-negative.

Consequently, if negative values are committed from a malformed genesis state, the finality provider liveness logic, which operates on those fields, may produce unexpected results.

Recommendation

We recommend validating that StartHeight and MissedBlockCounter are greater than or equal to zero in the FinalityProviderSigningInfo.Validate function.

Status: Resolved

The client fixed the issue in #1075.

23. Incomplete passphrase validation for keyring backends creates a security risk

Severity: Minor

In finality-provider:eotsmanager/localmanager.go:110, the passphrase length check only validates for keyring.BackendFile, missing validation for keyring.BackendOS, which could lead to weak passphrases being accepted when using keyring.BackendOS.

The restriction of keyring backends to "test" or "file" is only enforced in finality-provider:eotsmanager/cmd/eotsd/daemon/start.go:41-43, as the config validation in finality-provider:eotsmanager/config/config.go:90-92 only checks that the KeyringBackend field is not an empty string.

We recommend moving both the backend validation and passphrase requirements to the config validation function in finality-provider:eotsmanager/config/config.go.

Status: Resolved

The client fixed the issue in #489.

24. Missing Period validation allows invalid rewards tracking state

Severity: Minor

In babylon:x/incentive/types/rewards.go:82-101, the Validate function does not verify that the Period field is greater than zero.

This omission allows FinalityProviderCurrentRewards objects with zero or negative periods to be stored, causing unsigned integer underflows in babylon:x/incentive/keeper/reward_tracker.go:238,288 when calculating the previous Period in reward tracking operations.

Recommendation

We recommend adding a validation check in the Validate method to ensure the Period field is greater than zero.

Status: Resolved

The client fixed the issue in #1137.

25. Insufficient EventsPowerUpdateAtHeight validation allows negative amounts to corrupt power calculations

Severity: Minor

In babylon:x/incentive/types/rewards.go:135-158, the EventsPowerUpdateAtHeight validation checks finality provider and delegator addresses but fails to verify that TotalSat values are positive.

This oversight could allow events with negative <code>TotalSat</code> values from the genesis state to be processed, causing <code>BtcActivated</code> events to decrease total staked amounts and <code>BtcUnbonded</code> events to increase them, inverting their intended behavior and corrupting the staking power calculations.

We recommend validating that the TotalSat field is greater than zero for each event during the validation process.

Status: Resolved

The client fixed the issue in #1112.

26. Insufficient genesis validation allows invalid event tracker height configuration

Severity: Minor

In babylon:x/incentive/keeper/genesis.go:115-117, the InitGenesis function sets LastProcessedHeightEventRewardTracker without validating it against the current chain height.

This allows genesis configurations where the tracker height equals or exceeds the current height, causing reward events to remain unprocessed until the blockchain surpasses the misconfigured value.

Recommendation

We recommend validating that LastProcessedHeightEventRewardTracker is less than the current block height before setting it.

Status: Resolved

The client fixed the issue in #1140.

27. Missing validation allows gaps in historical rewards and invalid tracker start periods

Severity: Minor

In the validateFPHistoricalRewards and validateBTCDelegationsRewardsTrackers functions in babylon:x/incentive/types/genesis.go:240-286, the validation logic fails to verify that finality providers have historical rewards entries for every period from 0 to FinalityProviderCurrentRewards.Period - 1, and that delegation tracker StartPeriodCumulativeReward values are less than the current rewards period.

This incomplete validation allows genesis states with missing historical periods or tracker start periods exceeding the current period, causing reward calculation failures and incorrect reward distributions.

We recommend adding validation to ensure each finality provider has historical rewards entries for all periods from 0 through FinalityProviderCurrentRewards.Period -

1, and that all tracker entries have StartPeriodCumulativeReward values less than the

current rewards period.

Status: Resolved

The client fixed the issue in #1132.

28. Fee grant allowance not restored during refunds causes silent

grant depletion

Severity: Minor

babylon:x/incentive/keeper/refundable msg index.go:10-29, RefundTx function processes fee refunds by transferring tokens from the fee collector

module back to the transaction's fee payer.

When a fee grant is used, the Cosmos SDK correctly deducts the fee from the granter's

allowance and transfers the tokens.

However, during the refund, while the tokens are returned to the granter, the allowance

consumed from the fee grant is not reinstated.

This results in silent depletion of the fee grant, effectively reducing the granter's usable

allowance without actual transaction fee expenditure.

Over time, this inconsistency can restrict the granter's ability to fund future transactions.

Recommendation

We recommend restoring the consumed fee grant allowance during the refund process.

Status: Acknowledged

The client acknowledges this issue and plans to resolve it in an upcoming release.

Issue to track for the resolution: #1167.

29

29. Upgrade handler channel rate limiting enables denial of service via channel spam

Severity: Minor

In babylon:app/upgrades/v2/upgrades.go:98-109, the upgrade handler enforces rate limiting across all channels.

However, this behavior allows a malicious actor to preemptively create a large volume of fake channels prior to the upgrade. As these channels are automatically included in the rate-limiting set, the system attempts to process them during the next epoch hour reset.

Consequently, this mass processing may exceed the permissible block execution time, triggering a denial of service (DoS) condition and halting the chain.

Although gas costs and counterparty chain involvement pose natural barriers to channel creation, the threat remains viable under specific conditions.

Recommendation

We recommend using a whitelist or governance process to enable rate limiting only for specific channels.

Status: Resolved

The client fixed the issue in #1162.

30. Unused FpSlashed function causes unnecessary state growth for slashed finality providers

Severity: Informational

In babylon:x/incentive/keeper/reward_tracker.go:52-77, the FpSlashed function handles reward distribution and state cleanup for slashed finality providers and their delegators.

However, this function is never invoked. When a finality provider is slashed, the system maintains incorrect <code>TotalActiveSat</code> values equal to pre-slash amounts in <code>BTCDelegationRewardsTracker</code>, <code>FinalityProviderHistoricalRewards</code>, and <code>FinalityProviderCurrentRewards</code> storage.

In addition to producing misleading <code>TotalActiveSat</code> values in query results, subsequent calls to <code>sendAllBtcDelegationTypeToRewardsGauge</code> during reward withdrawals cause ongoing state growth by redundantly creating new storage entries for slashed finality providers.

We recommend adding an EventPowerUpdate_Slashed event handler that creates a final FinalityProviderHistoricalRewards entry with the pre-slash TotalStakedSat amount, removes the FinalityProviderCurrentRewards entry, and flags the finality provider as slashed to prevent further state growth during reward withdrawals.

Status: Acknowledged

The client acknowledges this as a valid informational issue as it affects state growth.

They plan to address this in future releases and will track it in #1166.

31. Overlapping block scanning leads to performance degradation

Severity: Informational

In

vigilante:btcstaking-tracker/stakingeventwatcher/stakingeventwatch er.go:156-177, the Start function launches concurrent goroutines to fetch delegations and blocks from CometBFT.

However, while fetchDelegations traverses the blockchain from genesis up to a dynamic, event-driven boundary (based on batch size), fetchCometBftBlockForever begins from a static height retrieved once via CometBFTTipHeight and stored in currentCometTipHeight. This results in overlapping block range traversals between the two Go routines.

Consequently, the same block heights may be redundantly processed, triggering repeated event queries and unnecessary handler invocations, which would degrade performance.

Recommendation

We recommend processing each height only once between multiple goroutines.

Status: Acknowledged

The client acknowledges this as an informational issue that does not require an immediate resolution as the traversal overlap is negligible.

They have a partial fix in #369 and plan to fully address this in an upcoming release.

32. Inefficient handling of failing events

Severity: Informational

In

vigilante:btcstaking-tracker/stakingeventwatcher/stakingeventwatch er.go:945, the fetchDelegationsByEvents function processes delegation events in a loop but exits immediately if any single event processing fails.

Similarly, in vigilante:btcstaking-tracker/stakingeventwatcher/stakingeventwatch er.go:963-996, the fetchStakingTxsByEvent function processes staking transactions in batches but has no error recovery mechanism.

However, in a production environment, this could lead to a single problematic event (e.g., RPC timeout, invalid data) blocking the processing of all subsequent events.

This could lead to increased load on the Babylon node during retries and to an inefficient processing.

Recommendation

We recommend implementing error handling that allows processing to continue despite individual event failures, tracking failed events for separate retry mechanisms, adding monitoring for failed event rates, and considering a maximum retry limit for failed events.

Status: Resolved

The client fixed the issue in #370.

33. Inconsistent error message for passphrase flag

Severity: Informational

In the unlockKeyring function, defined in finality-provider:eotsmanager/cmd/eotsd/daemon/unlock.go:45-47, the error message incorrectly references "chain-id flag" when it should be "passphrase flag".

Developers might be confused when debugging issues related to passphrase handling.

Recommendation

We recommend updating the error message to correctly reference the correct flag.

Status: Resolved

The client fixed the issue in #487.

34. Misleading error message for keyring backend validation

Severity: Informational

In the startFn function, defined in finality-provider:eotsmanager/cmd/eotsd/daemon/start.go:41-43, the error message states that the keyring backend must be "test" for automatic signing, but the code actually accepts both "test" and "file" backends.

This creates confusion for users and developers. The keyring backend options have been updated, but the error message has not been updated to reflect this.

Recommendation

We recommend updating the error message to accurately reflect that both "test" and "file" backends are supported.

Status: Resolved

The client fixed the issue in #482.

35. Conflicting tokenfactory conditions

Severity: Informational

In babylon:app/keepers/keepers.go:598, the DefaultIsSudoAdminFunc effectively disables sudo functionality for all addresses.

However, in babylon:app/keepers/keepers.go:111, token factory capabilities are set.

While this is not altering the expected behavior, those conditions are conflicting.

Recommendation

We recommend resolving this conflict based on the intended configuration.

Status: Resolved

The client fixed the issue in #1036.

Remove redundant address length validation 36.

Severity: Informational

In babylon:app/params/config.go:80, the SetAddressVerifier function

performs two consecutive address length validations:

• A check against address.MaxAddrLen (255 bytes)

A stricter check requiring either 20 or 32 bytes

The first check is redundant since any address that passes the second check (20 or 32 bytes)

will automatically satisfy the first check (≤ 255 bytes).

Recommendation

We recommend removing the redundant validation.

Status: Resolved

The client fixed the issue in #1170.

37. Inefficient query implementation with mixed state functions

Severity: Informational

In babylon:x/incentive/keeper/grpc query.go:28,78, the Rewards query handler is calling sendAllBtcDelegationTypeToRewardsGauge, which attempts state

modifications

While these modifications won't be committed (due to Cosmos SDK's query context being

read-only), this is still problematic because it's inefficient and misleading.

The same function is used to make and commit state changes during other message types, which violates the principle of separation between state-modifying and read-only operations.

This mixing of concerns makes the code harder to maintain and could lead to confusion about

the function's intended behavior in different contexts.

Recommendation

We recommend refactoring the code to separate the state-modifying logic from the read-only query logic, creating distinct functions for each use case. This would make the code's intent

clearer and prevent any potential misuse of the functions in different contexts.

Status: Acknowledged

The client acknowledges this finding and plans to resolve it in an upcoming release.

Issue to track for resolution: #1169.

34

38. Prevent setting blocked addresses as withdrawal addresses for incentive rewards

Severity: Informational

In babylon:x/incentive/keeper/msg_server.go:73-90, the SetWithdrawAddress handler function for the MsgSetWithdrawAddress message stores the user-provided withdrawAddress as the recipient address for rewards. By default, the delegator address is used as the recipient address.

However, withdrawAddress might be a blocked address that is returned by the BlockedAddresses function in babylon:app/app.go:860-870. For instance, a module address would prevent withdrawing rewards, as sending the bank coins would fail in this case.

Since this only affects the individual delegator, can be reversed, and has no other impacts, we classify this issue as Informational.

Recommendation

We recommend returning an error if withdrawAddress is a blocked address.

Status: Resolved

The client fixed the issue in #1106.

39. Unvalidated DelegationStateUpdate entries permit arbitrary validator address values

Severity: Informational

In babylon:x/epoching/types/epoching.go:225-231, the DelegationLifecycle.Validate function checks for the presence of lifecycle entries.

However, the implementation fails to validate the individual DelegationStateUpdate entries, specifically the ValAddr field, allowing arbitrary values to be supplied at genesis.

While it does not appear that this data is used in any application logic, any invalid data will be returned by the DelegationLifecycle query handler in babylon:x/epoching/keeper/grpc query.go:198-208.

We recommend validating each DelegationStateUpdate entry to ensure the ValAddr field represents a valid address.

Status: Resolved

The client fixed the issue in #1178.

40. Potential nil pointer dereference when validating BlsMultiSig

Severity: Informational

In babylon:x/checkpointing/types/types.go:186-200 the RawCheckpoint.ValidateBasic function calls the ValidateBasic method on the BlsMultiSig field.

However, since it is a pointer, it could lead to a runtime panic if the pointer is nil.

Currently, the RawCheckpoint.ValidateBasic is only called at genesis, so the runtime panic will not result in failed transactions or chain halts, but it has the potential for both if used in other contexts by future maintainers.

Recommendation

We recommend adding a nil check before calling ValidateBasic on the BlsMultiSig field to prevent a potential runtime panic.

Status: Resolved

The client fixed the issue in #1118.

41. The MaxAddressSize constant is excessively large

Severity: Informational

In babylon:app/ante/ibc_msg_size.go:15, the MaxAddressSize constant is set to 65000 bytes.

This value is significantly larger than the maximum size of a Bech32 address, which is 90 characters, and allows for excessive amounts of data to be included in the address fields of IBC transfer and Interchain Account messages.

We recommend reducing MaxAddressSize to a more conservative value consistent with the maximum length of a Bech32 address.

Status: Resolved

The client fixed the issue in #1175.

42. Lack of sanity checks before subtraction allows negative TotalActiveSat value

Severity: Informational

In babylon:x/incentive/keeper/reward_tracker_store.go:173-183, the subFinalityProviderStaked function lacks sanity checks on the amt parameter before subtracting it from the finality provider's TotalActiveSat amount. The function trusts callers to provide an amount less than or equal to the current TotalActiveSat. This allows the invariant that TotalActiveSat must always be non-negative to be broken, which potentially causes incorrect rewards calculations in the rewards distribution logic.

We classify this as Informational because currently the only caller first checks that subtracting the amount parameter does not result in a negative <code>TotalActiveSats</code> value on a <code>BTCDelegationRewardsTracker</code> instance associated with the finality provider. As long as the invariant that the sum of all <code>TotalActiveSats</code> in associated rewards trackers equals the finality provider's <code>TotalActiveSats</code>, the call to <code>subFinalityProviderStaked</code> is safe.

Recommendation

We recommend adding a validation check to ensure the subtraction result remains non-negative and returning an error if the amount exceeds the current ${\tt TotalActiveSats}$ value, similar to the ${\tt subDelegationSat}$ implementation.

Status: Resolved

The client fixed the issue in #1094.

43. Misleading comment for SetRewardTrackerEvent

Severity: Informational

In babylon:x/incentive/keeper/reward_tracker_events.go:137, the comment for the SetRewardTrackerEvent function states that it returns a reward tracker, but only an error or nil is returned.

This may cause confusion for future maintainers and reviewers.

Recommendation

We recommend rewording the misleading comment.

Status: Resolved

The client fixed the issue in #1090.

44. Unresolved TODOs in the codebase

Severity: Informational

The codebase contains multiple TODO comments that highlight incomplete features, deferred improvements, or areas requiring further attention.

It is best practice to resolve todos before releasing the code into production.

Recommendation

We recommend reviewing and resolving outstanding TODO comments.

Status: Acknowledged

The client acknowledges the existence of TODOs in the codebase. The Babylon Genesis chain is an evolving chain with a roadmap of planned improvements.